



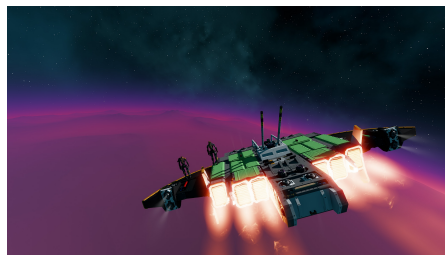
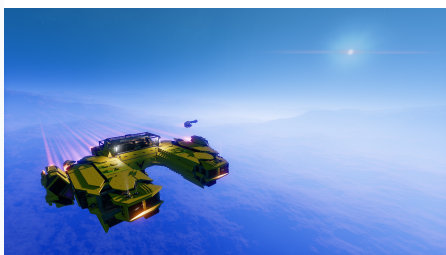
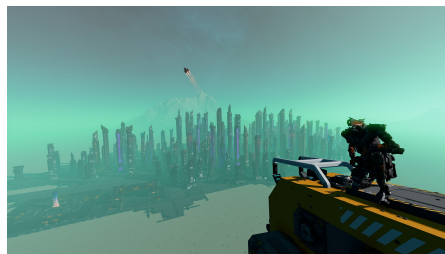
## Starbase Early Access Release Target and New Features Revealed

**25th of March, 2021** - Finnish game developer Frozenbyte announces a new Early Access release target for its highly anticipated space-MMO Starbase, and presents new upcoming features for the game.

*"The Early Access release of Starbase is now targeting May 2021, and we plan to announce the exact release date in April! We decided that we needed a little bit of extra development time to make sure the game is in line with our vision. In the meantime we continue to run the Closed Alpha test until launch, while working hard on many important gameplay loops and big new features that will be added to the game during April. We know the community has been waiting eagerly, but we promise the wait is worth it. We are almost at the finish line!"* said Frozenbyte CEO and Game Designer, Lauri Hyvärinen

Frozenbyte has also released a [new video](#) showing one of the upcoming features: Atmosphere for moons and planets with day and night cycles. The new features also include interconnected gameplay elements like Gas Refineries and Atmosphere Pumps. You'll find the video here: [https://youtu.be/l9Bd\\_pD0vDo](https://youtu.be/l9Bd_pD0vDo)

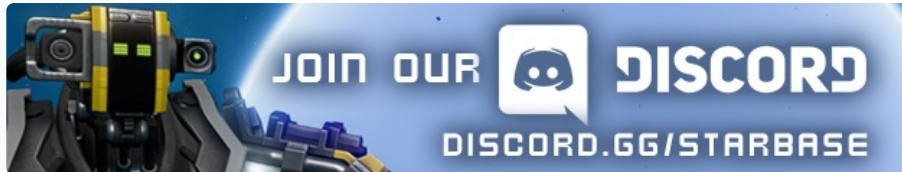
### Atmosphere Screenshots





**Keep up with Starbase development progress, upcoming features and latest news:**

- [Wishlist](#) Starbase on Steam
- [Sign up](#) for Closed Alpha testing
- [Join](#) the official Discord
- [Read](#) the latest announcements on the forums
- [Sign up](#) to the mailing list



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